

# CONTENTS

## 1.0

BIOMORPHIC DESIGN > 6

- 1.1** Introduction and terminology > 8
- 1.2** A historical review from Art Nouveau to algorithmic design > 20
- 1.3** The approach of this book > 22

## 2.0

WATER, EARTH AND GEOLOGICAL FORMATIONS > 24

- 2.1** Hill and Valley > 26
- 2.2** Influx > 40
- 2.3** Caves and Erosion > 48
- 2.4** Liquid Contours > 58

## 3.0

PLANTS AND BRANCHING  
SYSTEMS > 68

**3.1** Branched Blocks > 70

**3.2** Tree-structure Canopy > 80

**3.3** Callipod > 90

**3.4** Rose Pavilion > 98

## 4.0

ANIMAL STRUCTURES  
AND PROPERTIES > 106

**4.1** Gradient Transparency > 108

**4.2** Snakeskin > 114

**4.3** Bird's Nest > 124

**4.4** Error as Optimization > 130

**4.5** Dream Vaults > 142

## 5.0

CONCLUSION > 148

INDEX > 154

BIBLIOGRAPHY > 156

CREDITS > 158

ACKNOWLEDGEMENTS > 160