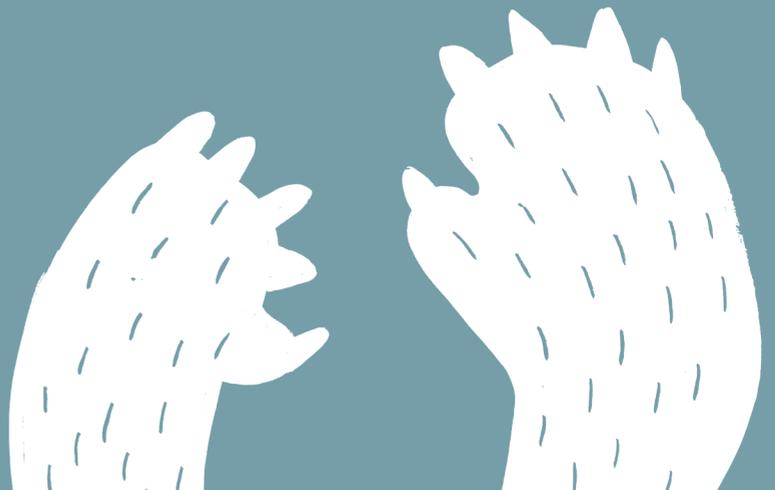
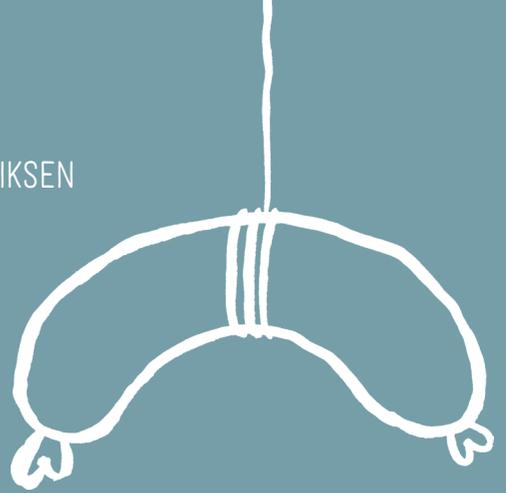


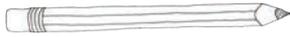
RIXT HULSHOFF POL AND HANNA PIKSEN

CREATE WITH ARTISTS

- AN ART ACTIVITY BOOK FOR EVERYONE -



WHAT YOU NEED



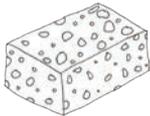
PENCIL



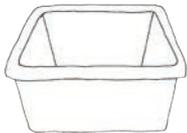
PAINTBRUSH



INK OR WATERCOLOR



SPONGE



WATER CONTAINER



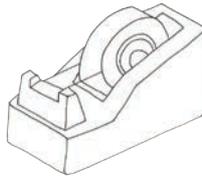
PHOTO OF AN ANIMAL



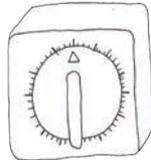
PAPER



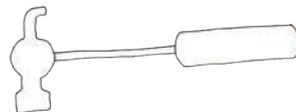
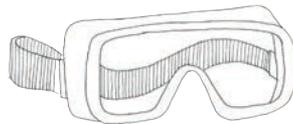
(BAMBOO) STICK,
AT LEAST 60 CM LONG



ADHESIVE TAPE



EGG TIMER



HAMMER (AND SAFETY GOGGLES)

DRAWING INTO THE WIND

When Rop starts a drawing or painting, he has no idea how it's going to turn out. He describes it as feeling as if he's always peeing into the wind. This workshop will show you seven different ways to draw animals. Six times into the wind, and the first time with the wind at your back to help you along.

Set your egg timer for six minutes. You've got to complete each assignment within this time limit.

1. Get your pencil, paper, and animal picture, and sketch the animal from the photo.
2. Hang a sheet of paper on the wall at head height. Stand in front of it – your toes have to touch the wall. Get your pencil and draw the animal again. Important: your nose must be no more than 10 cm away from the paper.
3. Tape your pencil to the end of a stick. Place a sheet of paper on the table, with the photo next to it. Now stand on a chair and draw the animal again.



4. Dip the handle of your brush into the ink or paint and draw the animal.

5. Dampen the sponge and wet the paper on both sides. Take the paintbrush and sketch the animal as well as you can on the wet paper. Don't worry about the colors streaking.

6. Dip a large bit of your sponge in the ink and paint the animal on a very small piece of paper.

7. Put on your safety goggles, pick up your hammer, and smash your pencil to bits. Now, use whatever's left of the pencil to draw the animal.

HANG UP YOUR ANIMALS. DOES EACH ONE HAVE A DIFFERENT PERSONALITY? WHICH ONE DO YOU LIKE BEST?

TIP

“What makes a good drawing? Is it skill, the materials you use, the technique, concentration, training, talent, luck, or a combination of all these? Concentrate and make your drawing as good as it can be. Don't be put off by things you can't control – like a scratch, or streaky ink. Just let it happen. The more you let go and focus on the drawing you're making, the more fun the result.”



During Rop's workshop at the Stedelijk Museum



'Elephant', from the series *Wild Animals*, 2014



'Panda', from the series *Some Logic*, 2014

ROP VAN MIERLO almost always draws animals. Why? Because ever since the dawn of man, humans have tried to control animals. So Rop tries to find ways to set animals free. In his books *Wild Animals* and *Some Logic*, creatures break through the lines and break the rules. Rop lets chance play a big part.